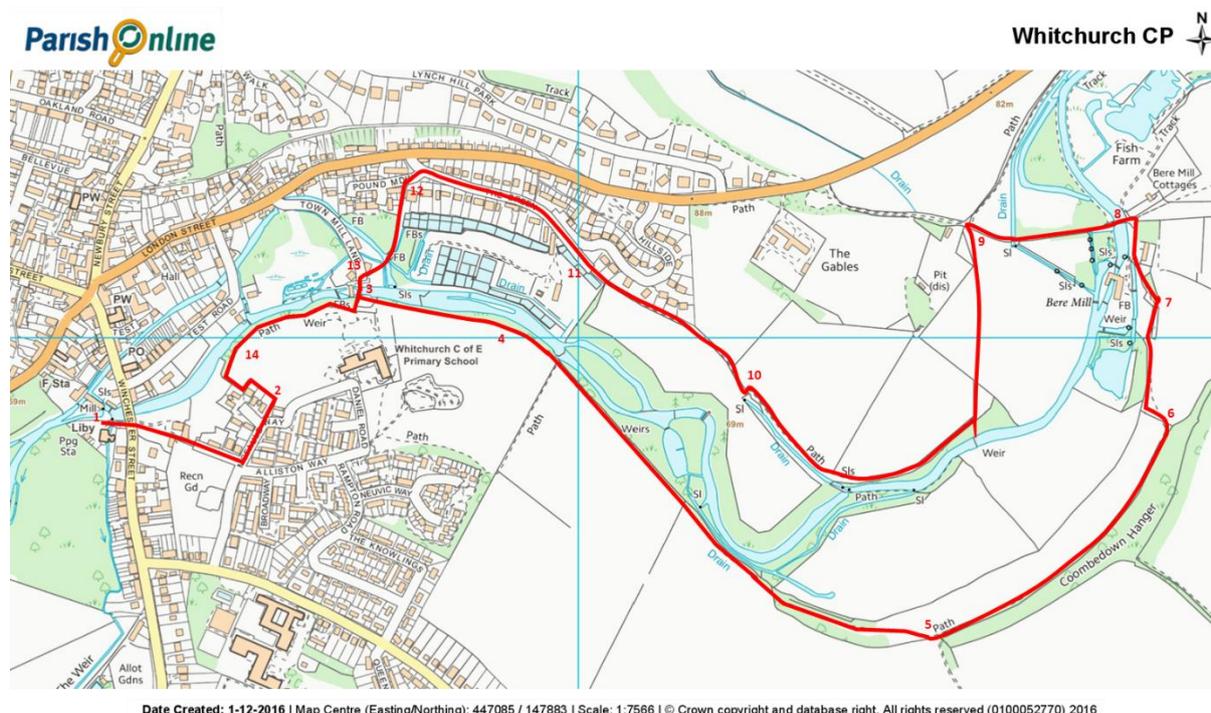




CIRCULAR WALK via THE HANGINGS and BERE MILL (about 1 hour, 3 miles)



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Start at the public car park next to the Gill Nethercott Centre and the Silk Mill (1).

Cross the road to find a path straight ahead of you between walls. Pass through a kissing gate and walk down this short road to the end, turning left and looking for a path ahead of you which turns left at the boundary of the school playing field (2) and then runs around the outside of the field in a clockwise direction.

The path comes out by Town Mill (3) - you can make a short detour here to look at the River Test from the footbridge. Take the path with the river to your left side – this emerges to run on the bottom, left side of fields (4). Eventually the path reaches a kissing gate, go through it and follow the path through trees until it emerges with a field on the left, and you reach another kissing gate (5).

Through the kissing gate, stay in the field and walk along the path on the right hand side of the field, with a wooded bank to your right (Coombedown Hanger, known locally as “The Hangings”).

At the end, pass through another gate (6) and follow the path to the left and then bearing right, along the bottom of this field until you reach and pass through a gate (7). The path then runs slightly up and then down, with a wall on the left, until you emerge at Bere Mill – walk along to the brick bridge (8) over the River Test ahead of you and to the left.

This is a great spot to take a break – to admire the river setting, the mill and to look for wildlife.

Continue up the road (Bere Mill Lane) until you reach a point where there is a path off to the right, but instead take the path to the left (9) into fields, through another kissing gate.

The path runs diagonally, slightly to the left, across the field to a kissing gate – go through and the path runs around to the left of a fence with a field on your right hand side.

Eventually you reach a point where, by a gate (10), the path turns left then immediately right, through some trees, then with a fence and another field on your left hand side. At the end, the path passes through a gate and through trees to reach the end of The Green, by a wooden cottage (11).

Go along The Green, bearing left at the junction and within a few yards, turn left (12) on a path between the houses, following it through trees and across small footbridges until it emerges at Town Mill (13) by the footbridge over the main part of the river.

Cross the footbridge, bear right and retrace your steps around the school playing field (14) and eventually back to your starting point at the Gill Nethercott Centre car park.